Standards Speed+Agility

The OASIS Open perspective



OASIS Open - setting the standard for 30 years



Widely respected

ANSI Accredited

PAS Submitter to ITU, ISO,IEC, JTC-1

Member of European Multi-Stakeholder Platform on ICT Standardization



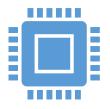
Diverse service programs creating hundreds of Specifications

Technical Committees. Developing specifications in an open, lightweight process with a path to recognition in international policy and procurement—with both integrity and rapid progress.

Open Projects. Working in an environment of crossorganizational sharing and collaboration, where you can develop open-source code and standards, too.

Foundation-as-a-Service. Providing the infrastructure and fiscal agency services to quickly form and run an independent foundation.

Technical Advisory Groups to ISO. Representing U.S. interests in global standards produced by ISO.



Enabling innovation, interoperability, market-building and competition through Structured Information Standards

What helps speed and agility



Powerful business "opportunities" clearly visible



Balanced Charter

Identified deliverables Reasonable Scope



Strong community engagement

Range of perspectives in the development process Strong community engagement is a signal of strong community adoption



Balanced leadership

– both technical
vision and personal
engagement



Majority rules – with transparency



Strong and early feedback loops – think open-source



Making Standards development faster



Scope the Charter, expecting iterative versions



Look at your community engagement practices and licensing to reduce early firewalls



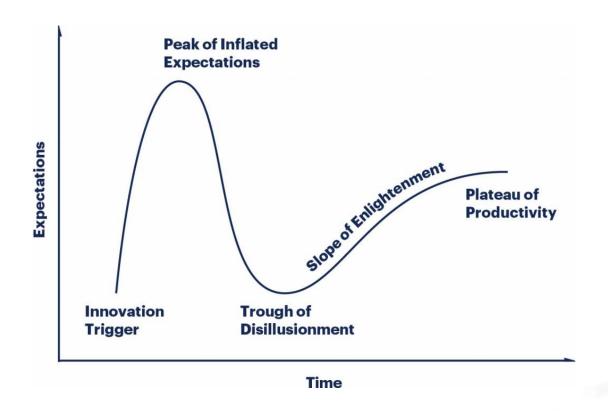
Open the process to outside community input as early as possible



Committee leadership is vital. Both process and technical!



The committee process is the test-Leadership and clear vision are the answer



- Personal leadership
- Technical vision
- Goals remain visible and achievable

Acknowledgement: Gartner Hype Cycle, Gartner Inc



Open Source can be your friend



OS tools are normal for software and code development

Developers think and live in repositories and the Pull Request/Commit process – not static versioned documents

Tools are readily available



OS licensing is usually given at contribution – not spec finalization

Helps bring community closer and engaged in the ecosystem



OS implementations can be a vital feedback mechanism for the specification developers

Let's continue the conversation

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