

From A to Veeck:
Standardization and the Law

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OPEN SOURCE SOFTWARE (WHAT'S THAT ALL ABOUT?)

Presented by
Andrew Updegrove
Gesmer Updegrove LLP
ConsortiumInfo.org

Open Source - What it is:

- A <u>development model</u>:
 - Anyone can participate
 - Meritocracy
- A <u>licensing model</u>:
 - Any one can use the code; and
 - They don't have to pay anything; but
 - They do accept certain restrictions; and
 - Those restrictions apply "All the way down" (more later on this)



Open Source - What it is:

- An *End-user friendly product*:
 - You can have the source code
 - You can change the source code
 - You can keep your changes proprietary, as long as you don't sell them
 - You can make suggestions to the open source project for future features
 - You can have your engineers participate in the project
 - You don't have to worry (as much) about abandonment, because you have the source code



Open Source - What it is:

And it's increasingly dependent on open standards (more on this later)



Open Source - What it isn't:

- Totally free to own use
 - Most vendors still want to buy support
 - When new versions come out, you get them for free, but you still have your internal and external costs to bring them on line and train your people
 - You may also want related products and services that you buy under normal licensing terms
 - Moral: calculate "total cost of ownership"



Open Source - What it isn't:

Monolithic

- Open source projects cover a broad spectrum
- At one end: SourceForge, with thousands of projects
 - Your CIO may go there for a widget
 - Projects may be long term, or may disappear
- At the other end: Linux
 - Open Source Development Lab
 - Free Standards Group
 - Debian Core Consortium



Open Source - What it isn't:

- Static: It's still very much an evolving situation as regards licensing, development and staffing
- History:
 - Began with one license, inspired by Richard Stallman
 - Definition is maintained by the Open Source Initiative (OSI): http://www.opensource.org/
 - Now there are more than 50 approved licenses (and an effort to consolidate is underway)
 - For a list of licenses and of who is using which license
 see:http://www.opensourcelegal.org/licensedb/



What Happens Next?

■ Future:

- Further consolidation of licenses
- Further evolution and formalization of process and participation in projects involving core software (e.g., Linux, FireFox, Eclipse, etc.)
- Tension between developer community and vendors?
- Balkanization of Linux and other core products?
- Clash with Open Standards?
- Politicization (e.g., Red Flag)?
- Open Hardware? Open genetics? Open ____?



- More on the licensing model: the "Open Standards Principles:"
- 1. "Licensees are <u>free to use open source software</u> for any purpose whatsoever.
- 2. Licensees are <u>free</u> to make copies of open source software and <u>to distribute</u> them <u>without payment of royalties</u> to a licensor.
- 3. Licensees are <u>free to create derivative works</u> of open source software and to distribute them without payment of royalties to a licensor."



- 4. Licensees are <u>free to access and use the source code</u> of open source software.
- 5. Licensees are <u>free to combine</u> open source and other software "

L. Rosen, former General Counsel for the Open Source Initiative

As a result:

- No restrictions on use
- No restrictions on transfer
- No fees of any sort



- What happens when:
 - An open source product needs to incorporate a standard developed by an SSO that permits RAND?
 - An SSO with a traditional IPR policy wants to develop standards that it wants to be supported by open source software?
 - An SSO with a traditional IPR policy wants to host an open source project itself?
- See the W3C and OASIS for two answers



A Cultural Divide:

- ANSI Type participants:
 - Some market sectors have been historically tolerant of royalties
 - Some vendors participate hoping to get royalties
 - "Open Source isn't a standard"
- Open Source Advocates:
 - Revolutionary zeal
 - Our way or the highway



A Quick note on SSO Economic Models

- Some rumblings about standards costs (e.g., aerospace)
- Some rumblings about monopolistic pricing of standards (sole source)
- Virtually all consortia give standards away (they want to encourage adoption)
- Open Source projects not only give the specification away, they give the product away
- Increasing expectations of free use
- Should standards sales subsidize non-standards activities?



For Further Information:

- Open Source v. Open Standards
 http://www.consortiuminfo.org/bulletins/mar05.php#trends
- Massachusetts and OpenDocument: A Brave New World?
 - http://www.consortiuminfo.org/bulletins/sep05.php#feature
- News Portal: Open Source/Open Standards http://www.consortiuminfo.org/news/cat.php?CID=27
- OpenSourceLegal.orghttp://www.opensourcelegal.org



CONSORTIUM INFO.ORG

GESMER UPDEGROVE LLP

Andrew Updegrove

40 Broad Street

Boston MA 02109

T: 617/350-6800

F: 617/350-6878

http://www.gesmer.com

http://www.consortiuminfo.org

http://www.opensourcelegal.org

